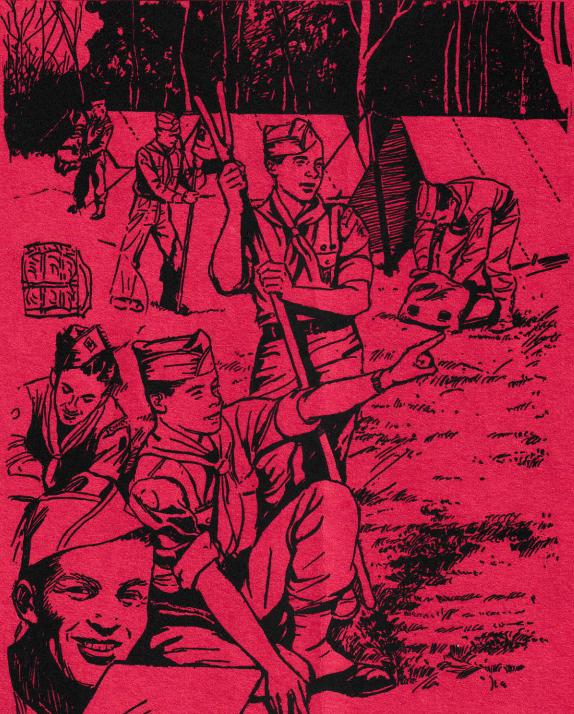
CHICAGO COUNCE

BOY SCOUTS OF AMERIC



Planning Guide





# SO--YOU'RE GOING TO CAMP

# INDEX

Accident11	Illness11
Adult Training Certificates	Insurance
(F-233, 234, 235)13	In Town Conduct11
Advancement Instructions13	Introduction 1
Arrival At Camp - First Day5	Leaders' Meeting 8
Baggage 4	Leaders' Tents 7
Beard Plan21	Leadership Age- Fees- Trans-
Bed Check 8	portation 3
Blackhawk Plan21	Medical Care11
Camp Duties	Moskeet Shooting10
Campfire - Opening Night 8	Open House 8
Campsite Equipment 6	Pets10
Campsite Health & Safety	Physical Examination &
Checkup (F-172),,,,12	Re-check
Canoe Trips	Pioneer Plan23
Information & Prices18	Post Office11
Canoe Trips	Pram Float Trip18
Requisitions (F-41&138)17	
Canoes - Who Can Use14	
Check-out Procedure11	Special 9
Church Services	Program - General 9
Cook-outs on Thursday10	Refunds
	Reservations 3
Dates of Camp	Rowboats - Who May Use14
Dietary Laws	Sail Equipment - Who May Usel4
Dining Hall Procedure 7	Scout Life Guard13
Directions to Camp	Second Day 8
Early Arrivals 4	Showers & Washing11
Eight Defense Plan for	Smoking11
Swimming16	Stayover Fee 4
Equipment4	Stuart Plan21
Explorer Opportunity19	Swimming on the Trail16
Family Camp20	Taps 8
Final Board Fees Due 4	Tent Arrangements 6
Final Instructions 3	Tradition12
Firearms10	Trail Procedure12
Fire Call10	Transportation Fee 3
Good Neighbor Policy17	Troop Awards
Hiawatha Beach Plan23	Troop Equipment 5
Hike Requisitions (F41)17	West Plan21
Honors Booklet (F-80)13	White River Lumber Camp
	Plan24
	Wilderness Plan21

# **OWASIPPE**

OWASIPPE! What magic lies in that name. Yes, thousands upon thousands of Chicagoans have come to know its meaning and to cherish the hours they've spent there, the friends they've made.

OWASIPPE is located in one of the most wonderful natural habitats in the United States. Thousands of acres of light to heavily timbered forest land, eight miles of river frontage, three lakes, two creeks, and a number of ponds and bayous. Bass, perch and panfish for the fishing enthusiasts are plentiful. Sixty miles of marked woodland hiking trails wind through the camp property and the adjacent holdings of the Mainistee National Forest. Overnight camp spots for canoe trippers and hikers are placed at intermediate points of interest and are equipped with pumps for a cool, refreshing drink. Sand bottom lakes on which are located the finest and safest beaches in the country make excellent swimming areas. Deer beaver, mink, raccoon, fox, squirrel, rabbit, and birds of many varieties frequently are seen by hikers. Turtles, snakes and frogs can be found. Impressive campfire opportunities are available and a plentiful supply of timer wood offers many pioneer projects. Opportunities for Scoutcraft and advancement are excellent.

OWASIPPE is a wonderful place for a challenging program in a natural background that is conducive to the spirit of good camping and high adventure
for every scout. Here is the opportunity to put into practice those
things learned in training courses and at Valley View. Patrols in action,
skills learned, friends made, character strengthened, and satisfaction
that a contribution has been made to the future welfare of our great
country through the minds and hearts of boys is the Scouter's Reward.

# HIGHWAY TRAVEL DIRECTIONS TO OWASIPPE

Follow south on the Outer Drive to the Indiana Toll Road. Turn north at the La Porte turnoff and drive north to New Buffalo to U.S. 12, then U.S. 12 to junction with U.S. 31 in Benton Harbor. Follow U.S. 31 through Muskegon to a point approximately 15 miles north. A large sign on the east side of the road marks the entrance to our camps at this point.



# TROOP CAMPING

THE FUNDAMENTAL PLAN IN SCOUT CAMPING IS THE RECOGNITION AND MAINTENANCE OF THE TROOP ORGANIZATION.

# LET'S START PLANNING

Proper planning will save two or three days of Camping Fun, Adventure, and Achievement. We want to help you, Mr. Scoutleader!

The Program Counselor of each camping period is a member of the Executive Staff who will assist you and your leaders to plan a profitable camping experience for your Patrol and Troop.

He will schedule as many meetings as necessary in Chicago so as to allow your Troop to start actual camping upon arrival in Camp. Your Troop Program will be integrated into amaster program plan. All activities are therefore scheduled to make full use of available equipment.

A Troop coming to camp without definite plans listed with the Program Counselor is a Troop that has lost one or more days' program opportunities needlessly. This Troop will get what is left of all program opportunities if the Leader does not attend the Program Counseling Meeting before camp.

# FOR A SCOUT TO GET THE MOST OUT OF CAMP THERE ARE CERTAIN ESSENTIALS

1.		Good Unit Leadership
2.		One Leader per 16 Scouts minim

3. A Well Planned Program

4. Plenty of Pre-Camp Preparation

5. Love of Boys

6. A Sense of Humor

# CAMP DATES FOR 1958

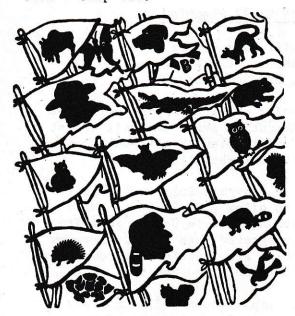
First Period Second Period Third Period Fourth Period

July 7 to July 19 July 21 to August 2 August 4 to August 16 August 18 to August 30



# RESERVATION FEES

\$5.00 Reservation Fees are only transferable within the Camp Unit and are not refundable under any circumstances. They are applied to the individual Scout's camp fee.



# CAMP FEE REFUNDS

The balance of the camp fee is refundable. The request for refund must be made by September 15, 1958. All refunds will be made to Units while at camp. To repeat, the \$5.00 reservation fee is not refundable after May 1, 1958.

# TRANSPORTATION FEE

Transportation fee on the Pere Marquette Railroad of the Chesapeake & Ohio Railway Co. is \$8.25 per person for the 430 mile round trip. This is refundable only if the ticket is not used and returned to the Camping Service. One way transportation is the same price as round trip.

# LEADERSHIP FEES

There will be no provisional unit leadership provided by the Camp Staff. One leader, 18 years or older, may go to camp free with each 8 Scouts in attendance. Example: 16 Scouts - 2 leaders free

28 Scouts - 3 leaders free and 1 leader at one half established price.

# LEADERSHIP AGE

First leader must be 21 years of age or older. Second leaders must be 18 years of age or older.

# LEADERSHIP TRANSPORTATION

All leaders going by train must have a ticket at the established price of \$8.25.

# INDIVIDUAL SCOUTS NOT GOING AS A TROOP

It is the Troop Committee's responsibility to provide opportunities for their scouts to attend with other troops. Five or more scouts from the same unit constitute a troop and must come to camp under their own troop leadership.

# FINAL INSTRUCTIONS TO CAMPERS

Upon payment of fee a list of final instructions to campers will be furnished. It will tell the individual all he need know about things to bring, train departure, physical examination, etc. Baggage tags will also be furnished when train ticket is purchased.



# FINAL BOARD FEES

A troop that completes its final payment 30 days prior to first day of camp period may be assured of the period and camp it has selected. If the final payment is received after this date, the Council reserves the right to assign the Unit to whatever space is available.

# TRANSPORTATION OTHER THAN SCOUT TRAIN

Scouts and Units must come to Camp by approved transportation. Parents may drive their sons to Camp. However, any other form of transportation must be approved by the Chicago Council. It must be shown that the vehicle has adequate insurance and that Scouts' parents are aware and have approved of the arrangements.

# STAYOVER FEE

Boys staying over from one period to the next under home adult supervision and leadership will be charged a stayover fee of \$3.50.

# NO EARLY ARRIVALS

We regret we cannot make arrangements to accept units prior to opening date of the period. To do so necessitates extra food, and its preparation, housing responsibilities. These are change-over days and require a great deal of work on the part of the Camp Staff in preparation for the new period. In extremely unusual circumstances special provision can be made, but thru the Director of Camping only. One week's advance notice is required, and it must be understood that no swimming or program opportunities will be afforded. All payments must be in advance.

# BRING YOUR OWN EQUIPMENT

Tents, cooking equipment and all that other gear owned by your Troop will help to guarantee the fun and adventure of the open trail. Here is your opportunity to show others those gadgets of which you are so very proud.

# BAGGAGE

Each Scout, Leader or Family Camper can take with him into the coach car a suitcase and bedroll. Footlockers, trunks,

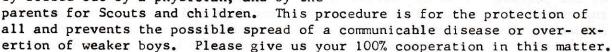
and boxes can be placed in the baggage car. Upon arrival at the camp railhead, all baggage is transported to the camps by truck. We take every reasonable care with such baggage. However, should any be lost or damaged we cannot accept responsibility. Nor can we be charged for its replacement. The unusually low fare for a round trip of over 400 miles allows no money to cover such contingencies. Baggage tags are issued upon final payment of camp fee. Pack swimming suit and towel where they are easily accessible.

# TROOP EQUIPMENT

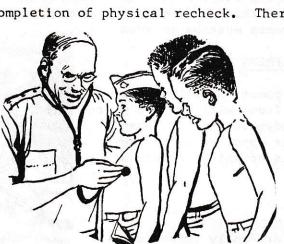
Extra Troop equipment can be placed in the baggage car. This will be of particular interest to Units using Lone Troop and Wilderness Camps.

# PHYSICAL EXAMINATION AND RECHECK REQUIRED

Each camper (adult, scout, or child) must file, upon entering any Council Boy Scout Camp, a medical record and physical examination report (Adult form #4250 and Scout form #4126), available from Camping Service when final fee is paid. It must be properly filled out by a physician; and by the



No swim test before completion of physical recheck. There are no exemptions made.



# WHEN YOU ARRIVE AT CAMP

There are signs at the railhead which indicate where your baggage is to be stacked. Across the field directly opposite the baggage sign is another Camp sign. Here the Scout assemble. When all have gathered, they will be taken to Camp under the guidance of a Camp Staff Man.

On arrival, a Troop Guide will take you to the Dining Hall. Here you will be given a table assignment and a waiter and dishwasher assignment sheet. Assign two boys who've been to camp before to the first meal and the following day.

From the dining hall you'll be taken to the campsite, picking up your baggage as you go. Don't take time for definite tent assignments. Just have the boys get into swim suits for physical recheck at the Health Lodge. Be sure to have a medical record for each scout, adult, and child.

From the Health Lodge the boys will go directly to the beach for a swim test. Most of your first day is taken up with

these procedures. In some cases it will continue after dinner as we try to complete this the first day. When you have finished with the physical and swim test, get settled down in your campsite.

Campers, leaders, staffmen and visitors who wish to swim, row, canoe, or sail, MUST obtain a physical examination by our camp physician and a swim ability test by our aquatic director. They also must abide by our aquatic Safety Understandings, Form 137.

# GETTING SETTLED

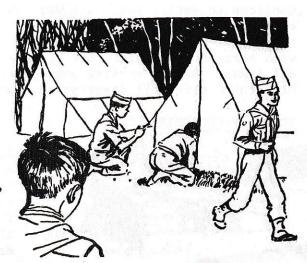
Assign boys to tents and bunks. Have them put the baggage tags from their luggage on the foot of their bunks. This helps the Staff locate them in emergencies. If you are short on tents or bunks notify the Administration Director or Camp Director of your needs. It is our job to get you and the gang taken care of and we keep a special stand-by crew to do the job. There should be 4 boys in and tent and never less than 3. Sometimes there may be 5 boys in one tent in preference to an additional tent being set up.

There are ordinarily 2 or 3 leaders to a tent (more than one unit may be located in one campsite). Boy campers are never housed in a leader's tent under any circumstances.

# WHAT YOU SHOULD FIND IN YOUR CAMPSITE

A sufficient number of tents to house your boys, based on 4 boys per tent. If there are three additional boys, an additional tent can very likely be added. If there are only one or two, we will try to absorb them by putting a fifth boy in a tent or two.

Each boy tent should have 2 serviceable double deck bunks. If a fifth boy is added, there will be an additional single cot. There will be a water bucket. Each person must bring his own wash basin.



# THE LEADERS' TENT

A 10' x 12' side-walled tent with wood floor, unscreened, a single cot with mattress for each adult leader. a kerosene lantern, 2 or 3 brooms for use throughout the whole campsite, a water bucket and a lock box (bring your own lock). Be sure you have all this equipment. Notify the Camp Director or his assistant as early as possible of your needs.

# NOW THAT YOU ARE SETTLED

Perhaps when you read this again in camp you'll laugh at the order of things but, so help me, that's the way we try to make them happen.

Anyway, at 5:45 P.M. there will be a retreat (flag lowering ceremony) followed by supper. At the dining hall there will be a lot of important announcements. Plan on an Order of the Arrow campfire for all Troops and a Leader's Meeting after taps as part of the evening program.

# IN THE DINING HALL

Table leaders are at each table. We have a responsibility to teach and maintain good manners. Start by telling the boys that there is ample food. The first serving pan should serve everyone at the table. Avoid permitting the boys to reach for food and require that they remain seated while serving themselves. Insist on a moderate conversation and prevent shouting. Discourage table yells. They create disorder. Encourage "please" and "thank you". Be sure none but the assigned waiter goes for food. There are seldom seconds on dessert, one pan per table. Watch out for "old timers" who try to sneak in a second pan that may deprive another table of its dessert. Scouting has its obligations.

# DIETARY LAWS

Scouts and scouters who have religious dietary laws may request substitute foods by contacting their camp director upon arrival in camp.

We are unable to serve kosher foods. However, units that have this requirement may plan Lone Troop operations and do their own cooking. This is the ideal method of Scout Camping.

# AFTER YOUR FIRST MEAL IN CAMP

Continue to settle your unit down in the campsite. No boating or canoeing tonite. Check with the Director or Administration Director in regard to your shortages. Let your boys know that the water buckets are not for carrying wash water only but for fire purposes as well and should be kept filled at all times. Report missing baggage to the Camp Director or Administration Director. Give full description, where and when last seen.

# THURSDAY COOKOUTS



Each Thursday evening meal will be a cookout on each Unit's campsite. PUT THIS IN YOUR PROGRAM PLANNING. Real fun and learning can be gained. This is the Cooks' day off and how they deserve it after cooking a minumum of 800 meals each day.



# OPENING NIGHT CAMPFIRE

Keep your gang together. Control their activities. A camp-wide fire is easy to control if each leader keeps his gang in order.

# TAPS AND BED CHECK

After the campfire, return with the Troop to your campsite. Get them bedded down for the night. Check each tent and satisfy yourself that all boys are present. Use the bed check form which you'll turn in at the Director's appointed place. This assures us that every boy is in Camp. Before leaving your site, designate your

Junior Leader as the one in charge while you are at the Leader's Meeting. It is important that your Bed Check be returned promptly each night as your camp MUST check with the Owasippe Office by 10:15 P.M.

# LEADERS' MEETING

Tonite and frequently hereafter there will be a meeting of leaders. There'll be a brief rundown of program problems. You'll meet the Staff. There'll be friendly discussion and no doubt some reminiscing. Of course there will be some coffee and food to go with it.

# SECOND DAY

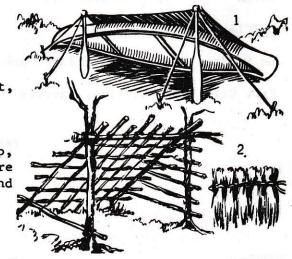
# OPEN HOUSE

Station to Station visits: In most camps at an announced time there will be a planned rotation of Troops between the various departments. Presuming you might start at the waterfront, your scouts will be told how the beach operates, the requirements for canoe trips, the use of the Lone Troop (8 Defense Plan) Area. Then a word about boating, canoeing, sailing, and demonstrations.

At the rangers there will be a live demonstration in trail cooking, kinds of shelters, canoe camps, types of fires, camp sanitiation, nature lore, edible wild plants, and an explanation of requisitioning of trail foods, loan of equipment, axe yard, rope yard, and adventure trail.

At the dining hall there will be a detailed explaination of how dishwashing is handled in camp, the check-out procedure in the dining hall, where and how silverware is stored and handled, use and handling of paper plates and cups, the use of showers, wash tubs, etc.

At the Trading Post you will be told about mail and the Owasippe Post Office. You will learn what the store stocks.



# THEN COMES LUNCH AND REST HOUR

Right after lunch there's a rest hour. Perhaps as you read this in the city it seems unusual and unnecessary. But when you get into the swing of things you'll no doubt be more appreciative of this time. The boys burn excessive energy at camp. The days are long and warm so it is in their interest that we insist on "Rest Hour". It's a good time for napping, writing a letter home, quietly studying for Advancement, or just stretching out and gazing at the sky, breathing deeply of good clean fresh air.

# NOW YOU'RE IN THE SWING OF CAMP PATTERN

We've brought you through the first and second day and a pattern of things has been arrived at. From here on in you'll follow this outline except for special affairs and events, which will be separately dealt with in the following pages.

# GENERAL PROGRAM

7:15 AM	.Daily Catholic Mass. No bugle call but senior patrol leader wakens
	boys desiring to go. Neckerchief on bunk indicates this desire.
7:30	Reveille. Assigned Troop raises flag.
7:45	Waiters' call. Assigned Scouts set table for Troop.
7:55	First Call for breakfast. Start 'em down.
8:00	Chow Call - Breakfast
8:30	Sick Call - if camp leader desires.
9:15	Attention - Troop 1st instruction period.
10:00	Attention - Troop 2nd instruction period.
10:45	Attention - Troop 3rd instruction period.
12:00 Noon	Waiters' Call
12:10 PM	First Call for Dinner
12:15	Chow Call - Dinner
	Rest Hour
2:00	Attention - Troop 4th instruction period.
2:45	Attention - Troop 5th instruction period.
3:25	Swim - Troop 1st general recreation swim.
4:10	Swim - Troop 2nd general recreation swim.
5:00	Life Guard and Staff swim.
5:40	Waiters' Call
5:45	Retreat - Assigned Troop lowers flag.
6:00	Chow Call - Supper
9:45	Call to guarters - Return to site.
9:55	Tattoo - A reminder of our duty to God.
10:00	Taps - Lights out - Every Scout and Leader quiet.

# SPECIAL PROGRAM CHANGES

On Sunday, breakfast and lunch are moved up one hour. Church call at 7:40 AM. Church begins 8:00 AM. Fire Call - At any time. Scouts report to campsites and await orders.

# CHURCH SERVICES - A SCOUT IS REVERENT

We have arrangements for a Minister, Catholic Priest, and Jewish Rabbi on our regular Camp Staff. Their services are available at all times. The regular services are scheduled as follows:

# OWASIPPE LAKE

Protestant 8:00 AM Outdoor Chapel. In case of rain, Stuart dining hall.

Catholic 8:00 AM Saddlebag Cabin at Camp Beard. In case of rain, Beard dining hall. Confession 1:00 to 2:00 PM at Cabin.

Jewish 8:00 AM Chapel Area at Camp West. In case of rain, West dining hall.

Christian

Science 8:00 AM Family Camp Dining Hall, rain or shine.

BIG BLUE LAKE

Protestant 10:00 AM Outdoor Chapel. In case of rain, Blackhawk dining hall. Catholic 10:00 AM Outdoor Chapel. In case of rain, Barrett Wendell Lodge. Confessions by arrangement.

Jewish 10:00 AM Camp Craft Lodge or Wilderness Factor Cabin, as announced.

Christian

Science By arrangement.

Special Chruch Services - Owasippe and Big Blue Lake:

Catholic Daily mass at 7:15 AM, Saddlebag Cabin at Beard, or at Big Blue as

announced. Holy Days and special devotions as announced.

Jewish Friday service at Camp West as announced.

Protestant By arrangement as announced.

# FIRE CALL

Report to your Troop campsite for instructions. Fill (and keep filled) all pails with water. Staff will bring equipment to central area for issuance if needed. NOTE: Be sure Owasippe Office is notified.

# **PETS**

Sorry, no dogs or other pets in Camp. We like domestic animals too but they react differently in the rush and excitement of camp. Experience dictates that there be none.

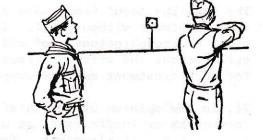
# 2

# **FIREARMS**

No matter what, firearms must not be brought to Camp. If they are brought (by permission of the Owasippe Office) they will be kept (ammunition as well) by the Local Camp Director in his tent and used at such times, in such places, and under qualified leadership which the Owasippe Office has approved. THIS APPLIES TO ALL CAMPS AND ALL CAMPERS, INCLUDING LONE TROOP.

# MOSKEET SHOOTING

This fine sport is available at camp. There is a small charge for ammunition. Each unit may indicate a time on its porgram for this field sport event.



# LEADERS AND BOYS IN TOWN

We discourage boys going or being taken to town for any other than the most essential reasons. No boy is to be permitted in town after taps with or without leadership. No exceptions should be requested. When it is necessary for boys and leaders to be in town, their conduct should exemplify the very best of Scouting.

Smoking only by adults over 18 years old. No cat calls at women. Clean and proper dress.

# CHECK OUT WHEN LEAVING CAMP

Scouts and Leaders must check out of Camp with the Director or Administration Director. It is the only way of knowing where our people are in an emergency. Who knows when a phone call may come for you or a lost swimmer drill occur.

# SMOKING

We don't believe in masking the fact that our Leaders smoke. It is a natural and common thing to which the boys are accustomed. However, we do feel there is a time and place for it. We do not smoke, therefore, in the dining hall or at any campwide gatherings. It is preferable that, occasion permitting, you smoke in your tent or along the trail.

# OWASIPPE POST OFFICE

Our Camps maintain a Post Office with full mailing facilities. Mail is received and goes out daily, except Sunday. Money orders, registered letters, and insured parcels are handled too. Stamps and post cards are available, these are in the Camp Store. DO NOT SEND CASH THROUGH THE MAIL!!!

# SHOWERS AND WASHING

Camp showers are available for use of campers. They may be used at designated hours. This is necessary because hot water must be conserved in order to assure an ample supply for the dishes. A schedule will be posted and made known in each of the Camps.

# MEDICAL CARE - ACCIDENTS AND ILLNESS

Each of the larger Camps has a Health Lodge. This building has a two bed ward for use of patients and a larger examination room and living quarters for the Camp Health Officer. The Health Officer is usually a Senior Medical Student, under the supervision of a Chief Physician, who is a Medical Doctor. Daily visits are made by the Chief Physician and it is he who makes the decision in cases requiring hospitalization or special treatment.

The Owasippe Scout Camps make provision for all ordinary emergencies and furnish such treatment without cost. It is not possible for us to furnish special medicines or prescriptions, nor will we assume the obligation of administering shots, etc. without the written direction of your attending physician. All material for such treatment must be supplied by the individual.

If, in the opinion of our Chief Camp Physician, the treatment prescribed are inadequate or ineffective, it will be necessary to hospitalize or send the patient home, if plausible. Parents will be notified.

- A. Hospitalization Muskegon, Michigan (17 miles from Camp at Hackley Hospital). Arrangements are made for the acceptance of all referred patients and treatment is given by Doctors who have cared for boys from Owasippe for over ten years.
- B. Patient sent home Having contacted Scout's parents. Arrangements for transportation will be made in accordance with their advice.
- Consultation available with physician and surgeon in nearby town of Whitehall (3 miles).

# INSURANCE

Under the present plan each Camper is amply covered by insurance to care for any unforeseen emergencies, based on the following schedule:

- A. \$2,000 Medical Expense for EACH ACCIDENT
- B. \$ 500 for Medical Expenses for each sickness
- C. \$1,500 for Medical Expenses for POLIO
- D. \$2,500 for Accidental Death or Dismemberment



# TRADITIONS

Owasippe has many traditions - to name but a few:

We go and return from Church in silence. This assures quiet for all those still at services. This is more than tradition - it is a mark of consideration and gentlemanliness.

We use stairs and paths on the hillsides, helping to preserve natural growth and preventing erosion, Don't be a hill-billy.

A dropped candy wrapper makes our grounds look bad. In order to aid in keeping Camp up to par, it is traditional that Scouts picking up a wrapper dropped by another Scout may claim half of the candy bar. ("I see it Scout")

Other traditions will be made known to you in Camp.

# CAMP DUTIES

Your troop will be assigned the responsibility of certain duties in Camp, on a pre-arranged schedule. Such jobs as kybo duty (cleaning latrines), shower cleaning, raising flag at Reveille, lowering flag at Retreat, night or fire guard duty, orderly duty, etc. Your Director will work out details with you in Camp.

# CAMPSITE HEALTH AND SAFETY CHECK-UP (F. 172)

The Owasippe Scout Camps conduct only one formal inspection in each period. However, the Camp Director will make informal inspections throughout the period for health, safety, and personal cleanliness. The balance of the time, such matters are in the hands of the Scout Leaders. At a Leader's Meeting you will

on the matter of inspection. Sometimes each unit chooses to regulate the matter for itself or the Leaders may choose to take turns inspecting daily. We do not build character by keeping sloppy quarters, nor learn thrift through careless handling of our personal property. Keep a sharp lookout for wet things in laundry and duffle bags. This causes mildew and all of a person's clothing can be permanently damaged by such carelessness. Keep tent flaps up except on Visitor's Days and in very bad weather. Air bedding. Do this frequently when the weather is good. Keep clothes line high. Help avoid accidents. All lines should be over 6 feet up. F. 172 shall be used for all campsite and safety check-ups.

# INSTRUCTIONS TO OWASIPPE FROM ADVANCEMENT COMMITTEE

Board of Review for Second and First Class Rank should be limited to those troops who have their Troop Board of Review in Camp.

Scout Life Guard - Must be First Class or Explorer equivalent and hold Swimming, Rowing, and Life Saving Merit Badges. Unit Leader in Camp must certify in writing that Scout applicant of his Troop is qualified certification to be stapled to the Scout Life Guard application.

Camp Honors Booklet (F.80) - Numerals, Aquatic, Craft, Explorer, Nature, Hiking, and Wilderness Camper emblems.

Troop Awards - given upon completion of the necessary requirements (F.121) based on good Boy Scout Camping Techniques. These are given to Troops who have their own leadership in Camp for the entire period.

Adult Training Certificates - awarded to those leaders who meet the necessary requirements and put them into practical operation with their Troop. All are rated as specialization courses. Craft - See Form 233, Nature - See Form 234, Water Safety - See Form 235.

The advancement program will be the same as in the city - no procedure change. However, if units desire to turn in Troop Board of Review Report we will see that it is sent to Record Service.

Immediately after the approval of the Unit  $B_{\text{O}}$  and of Review or the proper signature of an approved Merit Badge Counselor, the Unit can make a formal presentation of any of these awards.

It is important that the Unit properly record all current awards in the Unit Record Book which has been provided by the Council at reregistration time. This includes all Merit Badges.

All cards will be validated by Unit signature (rank cards signed by Chairman of Unit Advancement Committee, Merit Badge Cards signed by Leaders)

By sending in the accumulated monthly Rank and Merit Badge Reports on a MONTHLY basis on appropriate forms, your records will be kept in the Council Office.

# MERIT BADGE COUNCILING

Members of the  $C_{amp}$  Staff are approved Merit Badge Councilors. They perform their duties according to National Policy and as directed by the Advancement Committee of the Chicago Council.



# AQUATIC SAFETY UNDERSTANDINGS (F. 137)

True we've some pretty tough rules on our waterfront and at first glance you may think a lot of it is not really necessary. But over 45 years of operation without a fatality says it's good operation.

# CAMPERS, LEADERS, STAFF, VISITORS

Desiring to swim, row, canoe, or sail

- 1. Must obtain a physical examination by our Camp Doctor.
- 2. Must take a swim ability test, given by our Aquatic Staff.
- 3. Must be willing to comply to all Aquatic Understandings.

This is for your protection, as well as ours.

There are three main swimming divisions on our beaches. The area for swimmers is off the end of the pier, non-swimmer area is in a shallow crib to one side and the beginners in a crib (roped off area) to the other side of the pier. Boys and Leaders "buddy up" with persons of like swimming ability. They may buddy with anyone but they must swim in the area designated to the poorer swimmer. Tags are given each person indicating his ability. These are placed on one of the two Buddy Boards. When swimming, the tag indicates the buddies who are together on the "in water" board. They check out by transferring tag to "out of water" board.

Be sure that the boys use the control board as failure to check in or out can cause much difficulty. It necessitates an immediate lost swimmer drill, call for the resusitator and the dispatching of doctors and key staffmen to the beach.

# WHO MAY USE ROWBOATS, CANOES, AND SAIL EQUIPMENT

These rules apply to Scouts, Scoutleaders, Family Camp, and visitors. They have been accepted by your Aquatic Staff to insure maximum safety for all. Please do not ask for exceptions.

SWIMMING POINTS CLASSIFICATION		BOATING REQUIREMENTS (Scout with most points is in charge of boat.)	CANOEING REQUIREMENTS (Scout with most points is in charge of canoe.)				
Non Swimmers	0	Must wear approved life jackets. Must know boat safety rules.	Must wear life jackets & must complete (B) personal safety training, (C) canoe handling.				
Beginners	1	Same as "0" pointers.	Same as "0" pointers.				
Intermediate Swimmer	2	May use without life jacket. Must know boat safety rules.	Same as "O" pointers.				
Swimmer	3	Same as "2" pointers.	Must pass canoe test.				
Swimmer Merit Badge	4	Same as "2" pointers with rowing M.B. May qualify to be an Instructor.	Same as "3" pointers. May use sailing canoes.				
Life Saving Merit Badge	5	Same as "4" pointers.	Same as "4" pointers, with canoeing merit badge may qualify to be an Instructor.				
Junior ARC	6	Same as "4" pointers.	Same as "5" pointers.				
Scout Life Guard	7	Same as "4" pointers. May instruct in Scout Life Guard.	Same as "5" pointers. May instruct in sailing canoes if qualified for Skipper rating.				
Senior ARC	8	Same as "4" pointers. May instruct in swimming M.B. & Life Saving M.B. If 18 may be a counselor.	Same as "7" pointers. May instruct in sailing if qualified Skipper.				
Water Safety Instructor	9	Same as "4" pointers. May instruct in all swimming and life saving requirements.	Same as "8" pointers. Is a counselor.				

# WATERCRAFT REQUIREMENTS

#### I. Rowboats

O and I pointers must wear life vests, and know safety rules.

# II. Canoe Test

0, 1, and 2 pointers must wear life vests.
All others (boys or adults) must wear life vests at all times when on
water unless they have passed the canoe tests as follows:

# A. Swimming Ability

Swim 75 yards any stroke in a strong manner and 25 yards on the back in an easy resting stroke.

(continued)

# B. Personal Safety Training

- 1. Swamp a canoe and help bring it in by hanging on and swimming ashore, wearing complete camping gear.
- 2. Jump out and climb back into the canoe without swamping it.
- 3. Get in and out of a canoe in an approved method.
- 4. Rescue the swamped canoe in an approved method.
- 5. Be able to paddle in an approved kneeling position.
- HANG ON! Every person should actually swamp a canoe and help bring it in by hanging on and swimming it to shore.
- OUT AND IN! Every person going on the canoe trip should practice jumping out and climbing into a canoe without swamping it.

# C. Canoe Handling

Know the general safety rules about wind and weather and be able to pass the canoe stroking.

# III. Sailing Craft

4 pointers or more and have passed the canoe test to be a passenger. Skippers must pass Owasippe Skippers Test. Everyone must wear a life vest at all times.

# SWIMMING ON THE TRAIL

On the hike, what could be more refreshing than a cool dip and what is more dangerous than an unknown beach or an unsupervised swim?

We use the simple "Eight Defense Plan" to protect the swimmers. Learn it. Use it for guidance. See Form 165.

# OUTLINE OF EIGHT DEFENSE PLAN FOR TROOP SWIMMING

- 1. Each Scout has a Medical Exam.
- 2. A Leader (trained if possible) is in charge.
- 3. Examine entire bottom of proposed swim area.
- 4. Two able swimmers serve as guards.
- 5. Lookout stationed where all swimmers can be seen. Good spot for adult non-swimmer.
- 6. Divide group and swim in depths equivalent to ability.
- 7. Use Buddy System. Sticks in ground or old bean cans with name and ability written on them will do.
- 8. Intelligent discipline. Rules made and understood by the Scouts.

# ON THE TRAIL

There are sixty miles of marked hiking trails at Owasippe and hundreds of miles of unmarked trails to explore.

Perhaps no other Scout Council can offer its equivalent. How many of these trails do we own? Most of them but also we use our neighbors' property and will be free to do so as long as we show ourselves to be Scouts and Campers. Our dangers lie in Trespassing, Damaging Property, Discourtesy, Not leaving a clean campsite, or causing fire by not putting fires out--DEAD OUT. Use Buddy System while on the trail.

# ON THE ROAD

Give way on the road. Driving in sand is difficult. Walk against traffic whenever you must be on the road. Left side facing traffic is the right side of the road to be on.

# STICK TO THE TRAIL

It's proven shorter to any hike destination. It's far more beautiful, shadier, less tiring and far less dangerous.

We can walk city streets any time but now how often can we find the real beauties of Owasippeland? Our trails are through selected areas. The beauties and wonders of nature are all around you. Listen, hear the trickle of the creek, and the slap of the beaver tail? There, that hum'mm, hear it? That's a bee tree. Quiet now, there is a doe and her fawn, and a bird nest right in the bush along side the trail, and some "little boids" in it! Can you see that on a hot, dusty, dangerous road?

There are pumps on the trail, too. Cool, fresh, and approved water. Don't go into a neighbor's yard and use their pump. If you must have water, send one Scout to ask permission. Let him fill canteens. After all, you don't want 20 boys in your house after water, do you?

Remember then - a good Camper

Stays on the trail

Pumps water with full easy strokes

Washes away from pumps

Cuts fallen timer only

Burns all garbage

Buries all tin cans deep

Puts out all fires - DEAD OUT.

# GOOD NEIGHBOR POLICY

A Scout is courteous. That is basic in good relationships. Before the hike talk with boys about being thoughtful of our neighbors. They are our friends of many years standing. It is they who have helped us with finding lost Scouts, fought fires to protect our property. They are the merchants who extend discounts to us in our buying, therby making Camp costs less for you. They have given us the 40 acre Camp Craft lot. TRESPASSING CAN COST .....THE LOSS OF THEIR FRIENDSHIP!!

Be thoughtful, be courteous, in short ............BE SCOUTS:

# HIKE AND CANOE TRIP REQUISITIONS

File order for food 48 hours in advance of need. Sometimes this can be managed on short notice. We'll try but you must be cooperative and understanding. Use Form 41 Hike Requisition (should be mailed to Camp if you are going out 2nd or 3rd day). Canoe Trips - Use Form 41 for food and Form 138 for trip data. Payment for Canoe Trip must be made 24 hours in advance of departure or by noon the day prior to the trip. In case of cancellations we can allow another Troop to take the trip. When food is requisitioned for a hike your Unit is expected to use this food. You are dropped from dining hall meal count. Dining hall food shortages occur when these rules are not adhered to strictly.

# CANOE TRIPS

Limited to the amount of equipment available. White River Overnight Trips have first priority.

RIVER	START	FINISH	AVERAGE LENGTH	# OF CANOES	HAULING COST	MAXIMUM OCCUPANCY
White	Scott's	Canoe	Overnight	4 2 2	\$14.00	00.11
	Gully	Landing	Transmitte	A 5 5	17.50	14
	7 7 7 7 7 7 7 7	kras zomalent e ti		6	21.00	17
White	Taylor Bridge	Whitehall (be- tween Fishing Camp & Bridge)	3 days	no <b>6</b> .gra militu ani oza	25.00	-E 17
Muskegon	Newaygo	U.S. 31 Bridge at Causeway	3 days	6	35.00	17
Muskegon	Hardy Dam	Bridgeton Bridge	3 days		40.00	17
Muskegon	Croton Dam	Maple Island	3 days	6	40.00	17
Pere Marquette	Baldwin	Ludington-U.S. 31 & Bridge	3 days	#8 <b>6</b> 49 (************************************	50.00	17
Pine	Skookum Bridge	Tippy Dam & U.S. 31	3 days	6	60.00	17
	White a contract of the second	-1 Nr -2-9 Chet C + 1-271 C + 1				

# Pre-requisites:

- 1. <u>Trip Leaders</u> Adults having up-to-date Sr. ARC Life Saving Certificate and being expert campers and canoeists, able to meet emergencies (should be in last canoe of the trip). See F-138 & F-212.
- 2. Swimming ability Swim 75 yards any stroke in a strong manner and 25 yards on back in an easy resting stroke.
- 3. Personal safety training -
  - A. Swamp a canoe and help bring it in by hanging on and swimming ashore, wearing complete camping gear.
  - B. Jump out and climb back in to the canoe without swamping it.
  - C. Get in and out of a swamped canoe without letting the canoe roll.
  - D. Rescue the swamped canoe in an approved method.

Hang on! Every person should actually swamp a canoe and help bring it in by hanging on and swimming it to shore.

Out and In! Every person going on the canoe trip should practice jumping out and climbing into a canoe without swamping it.

- 4. Canoe handling Know the general safety rules about wind and weather and be able to pass the canoe stroking.
- 5. Be able to paddle in an approved kneeling position.
- 6. A life vest or jacket for every person on the trip.
- 7. No person boy or adult who cannot pass the minimum standards should go on a canoe trip unless he is required to wear a life vest all times while in canoe.
- 8. For Muskegon (See F-152) and Pere Marquette (See F-151) meet qualifications listed in #2.
- \* 9. For Pine (See F-153) must be limited to Explorer Scouts at least 14 years of age. Meet qualifications listed in #2. This is the fastest river in Michigan, subjected to flash floods and is full of log jams, fallen trees, and boulders. It sure can be a tough one!
  - 10. Ranger must be accompanied by an Adult Leader.
  - 11. Only Adult Top Home leaders, 21 years old, can take out a canoe trip.
  - 12. All damaged or lost equipment must be paid or replaced.

# OLDER BOY OPPORTUNITIES AT OWASIPPE

For High Adventure

# FOR ADVANCEMENT SEE: - Camp Staff will help wherever possible.

- 1. Exploring Advancement Chart Form 34A
- 2. Honors Booklet Form 80 Explorer Border Strip
- 3. Owasippe Unit Award Form 121
- 4. Scout Life Guard
- 5. Sr. ARC Life Saving
- 6. Owasippe Sailing Manual
- 7. Apprentice Award Opportunities
- 8. Explorer Rating Opportunities must be pre-planned. Bring necessary equipment to camp with your unit.
  - a. Craft Skills Requirements #2,3,4,6,7,8,10
  - b. Emergency Skills Requirements #1, part of 3,5,8,9,10
  - c. Navigation Skills Requirements #1,2,3,4,5,6,7,8,9,10
  - d. Outdoor Skills Requirements #1,2,3,4,5,6,7,8,10
  - e. Physical Fitness Skills Requirements #3,4,5,8,9, part of 10
  - f. Seamanship Skills Requirements #1,2,3,4,5,6,9
  - g. Vocational Skills Requirement #1
- 9. Adult Specialty Courses Aquatics, Craft, Nature (see Forms #233,234,235) available to leaders over 18 years of age.
- Mockeet Shooting

# PROGRAM HIGHLIGHTS: - To get a word picture of Owasippe, read first few pages of the pamphlet.

- 1. Pine River Canoe Trip fastest river in Michigan for qualified Explorers only. See Forms 153,138,212,41. Other trips available on White, Muskegon, and Pere Marquette Rivers if equipment and hauling are available. White River overnighters have priority.
- Sailing Dinghy At Blackhawk and Wilderness
- 3. Sailing Canoe At Beard, Blackhawk, Stuart, West, Wilderness
- 4. War Canoe At Beard, Blackhawk, Stuart, West, Wilderness
- 5. Hikes Most any kind from one hour to seven days. You name it.
- 6. Indian Lore Order of the Arrow
- 7. Craft
- 8. Ceremonies You plan them.

# PLAN FOR CAMPING: - A program that if BOY planned and BOY operated, with Adult guidance and supervision. To fit your purse and experience, from basic to advanced.



Page 19

# LEADER'S FAMILY CAMP INFORMATION

OWASIPPE LAKE LEADER'S FAMILY CAMP and

BLUE LAKE LEADER'S FAMILY CAMP

# CAMP PURPOSE

Leader's Family Camp is devoted to giving an enjoyable vacation to the wives and families of Chicago Scouters, while the men are giving leadership to the Scouts in the nearby Camps. It is situated just far enough from the other Camps to give it privacy and not to interfere with the program of the Boys' Camps and close enough to make frequent visits by Leaders feasible.

# THE ACCOMMODATIONS

Screened tents are located around a central dining hall and recreation building overlooking Owasippe and Big Blue Lakes. Each family is allotted for its own use, a screened tent, which is equipped with beds, mattresses, lantern (kerosene), bucket and broom. The tents have board floors are screened and comfortable. It is truly a Camp, yet has all conveniences needed for thorough enjoyment and health. The toilets are conveniently located. Hot water is available in the dining hall. There are showers, and facilities for clothes washing during specified hours. "Alternating current electricity is available in the dining hall."

# FOR THE VERY SMALL YOUNGSTERS

A few high chairs and a limited number of cribs with mattresses are available. Special foods may be purchased in a nearby town and prepared on a centrally located gas plate in the dining hall provided for this purpose.

# WHO MAY ATTEND

The members of the immediate households of any Scouter who is, at the time, giving Leadership at Owasippe. This also applies to members of the Camp Staff.

# PROGRAM

Entirely informal, participation in any event is optional. The program offers such activities as hikes, crafts, games, swimming (supervised by A.R.C. Water Safety Instructor), campfires, etc. The camp has a fine collection of books loaned by the Chicago Public Library. Special events are planned for woman and children alike.

Male members of the family may visit and take part in the Family Camp program, provided their Scouts are under proper leadership. You may also swom at Family Camp by taking your Buddy Tag. Drive or walk over. Same Aquatic Rules are in effect at Leaders' Family Camp.

# HEALTH

The services of the Camp Physician are quickly available for minor treatments or emergency. Water and general health conditions are approved by the State of Michigan and the Camping Committee of the Chicago Council, Boy Scouts of America and the American Camping Association.

# PERIODS

First July 7 to July 19 Second July 21 to August 2

Third August 4 to August 16 Fourth August 18 to August 30

# BRING WITH YOU

3 heavy wool blankets (per person), sheets, pillow cases, pillows, towels, personal gear, etc. Informal dress at all times.

### HOW TO REGISTER

Fill out Family Camp application form. Send it with \$5.00 per person, per period, to the Camping Service, Chicago Council, Boy Scouts of America, 9 W. Washington, Chicago 2, Illinois. Do this immediately to be sure that you will have a place reserved. Reservation fee is not returnable. It is requested that you make reservations before coming to Camp and pay balance of fee and transportation one month prior to the beginning of the period. Otherwise, accommodations may not be available, although every effort will be made to do so. Part periods will be arranged whenever possible.

# TRANSPORTATION

Family may furnish own transportation or use the Special Scout Train at the Scout rate, \$8.25 round trip, leaving Grand Central Station, Harrison and Well Sts. via Chesapeake & Ohio R.R. at 8:00 A.M., D.S.T. This Fee includes special transportation between Family Camp and the railhead. Childrens' charge will be the same except when the railroad requires no ticket for children five years of age or under.

# FAMILY CAMP RATES

	DAY RATES	PERIOD FEES
Adults & Children, 10 years & up	\$3.00	\$32.00
Children, 3 to 9 years	2.15	25.00
Children under 3 years	1.75	19.00

Arrival Time:

Any time after 4:00 P.M. Sunday before period opens.

First meal served Monday evening.

Departure Time:

Any time before 12:30 P.M. Saturday at the end of period.

Last meal served, breakfast Saturday morning.

#### GENERAL OUTLINE OF PLANS FOR COUNCIL CAMPING

PLAN #1

Beard, Stuart, West, and Blackhawk Recommended for beginning units or units with new leadership

<u>Camp provides</u> campsite, dining hall, meals, a full camp staff, tents, cots, water bucket, showers, toilet facilities, boats, canoes, aquatic safety equipment, administrative and health service, and store.

Troop provides Unit and Patrol leadership, planned program, personal equipment and hike gear, wash basins,

Fee: Bas

Base fee \$32.00

Transportation \$8.25

Total Fee \$40.25

PLAN #2

CAMP WILDERNESS CAMPSITE AND COSTS Recommended for experienced units, experienced leaders, good camping

Camp Wilderness will accept Troops for any number of days on the following basis:

- A. Units provide own transportation
- B. Units provide own tentage and equipment
- C. What equipment will Camp Owasippe provide?
  - 1. Campsite
  - 2. Two hole box latrine and tarpaulin.
  - 3. Pump near campsite
  - 4. Picnic tables
  - 5. Two garbage cans

- 6. Dish washing tubs
- 7. Cooking spots

# D. Program

- 1. Supervised beaches handling all aquatic skills & Merit Badges.
  - 2. Canoe trip opportunities
  - 3. Overnite hikes
  - Unit will provide all other scout programming: woodcraft, campcraft, handicraft, campfires.

# E. Food

 Units will do their own cooking. However, the camp will provide the noon meal Hot Packed at 50¢ per meal, per person. This will be the only meal served under this short term plan.

# F. Fees

- Base fee will be 35¢ per day, per person. Fees \$5 and under are considered as reservations and, as in any other camp, are not refundable. If the Camp provides the noon meal, the cost will be 85¢ per day.
  - 2. \$7.50 Adirondacks, provide own food do own cooking.
  - 3. \$25.00 Adirondacks hot pack meals provided.

# EQUIPMENT FURNISHED

These campsites will have the following basic equipment:

- A. Three hole box type latrine with tarpauline.
- B. Pump for drinking water near campsite.
- C. Camp tables for eating purposes based on unit population.
- D. Two garbage cans.
- E. Incinerator.
- F. Two dish washing tubs.
- G. Cooking spots.

Troops own camping gear to supply the remaining troop needs.

# PROGRAM OPPORTUNITIES

- A. Supervised Owasippe Beach with all Aquatic Skills and Merit Badges.
- B. Canoe trip opportunity as in other camps.
- C. Overnight hikes as in all camps.
- D. Unit will provide all other Scout programing; woodcraft, camperaft, handicraft, campfires, etc.

# HEALTH AND SAFETY

- A. A Medical Doctor for the Blue Lake area will be on call.
- B. Blue Lake Health Lodge will be used for all patients on Blue Lake.
- C. Medical examination and health recheck will be compulsory for all, made by Camp Physician.
- D. Health and Safety methods, as set by the National Council of Boy Scouts of America, shall be followed in camp.

Each unit will be supplied with literature to guide their Camp Planning. Units will meet with Program Councilors to develop plans in the city.

# TROOP RESPONSIBILITIES

- A. Trained top leader one who has the Basic Scout Leader's Training Course and is at least 21 years of age. Second leader may be 18 years of age.
- B. There will be one leader for each 16 Scouts or Explorers or part thereof. Leader free for each 8 Scouts.
- C. All units will be under the jurisdiction of Wilderness Camp Director.
- D. Leadership and Scouts should have a number of satisfactory overnight camping experiences under canvas.
- E. Troop equipment:
  - 1. Tents and dining flies.
  - 2. Cooking gear.
  - 3. First aid kit.
  - 4. Camp tools.
- F. District approval: By the District Camping and Activities Committee.

- F. Pre-camp planning:
  - 1. Submit menus for Unit meals. For Dietary approval if cooking meals.
  - 2. Submit satisfactory program for the period.
  - 3. Approval of Troop committee for the entire venture.
- H. Proper Troop and Patrol organization. This camping experience should be a continuance of the year-round good Troop program and should be used as an opportunity to strengthen the year-round Troop program.

PLAN #3

CAMP PIONEER AND HIAWATHA BEACH Recommended for experienced units, experienced leadership, advanced camping skills, ample equipment

# ACCOMMODATIONS

A. Swimming beach, kitchen dining unit equipped with two large stock pots, two gas burning cookplates, ice box, fire pit, wash tubs for dishes.

B. Equipment rental per boy cost - extra equipment

Campsite - \$2.00 - Includes Insurance

Tent - 1.50

Platform - 1.00

Buckets -

.10

Bunk - .50

Kerosene Lanturns -.25

C. Tents will be based on four or five boys to a tent and two leaders per tent.

# ARRIVAL AND LEAVING TIME

Unit will arrive no earlier than 5:00 P.M. on Saturday and leave by 4:00 P.M. Saturday on departure date.

# WATER FRONT DIRECTOR:

He must be a current qualified water safety instructor 18 years of age. "It is always good to have a qualified adult water front man, however this is not required in all cases. It is required that a competent adult be in charge and responsible for all troop activities. A trained water front director at least 18 years is required when an adult is not available, but the adult in charge of the camp is responsible for the aquatic program".

# WATERFRONT:

Two boats and two canoes will be furnished, regardless of increase in registration. Basic needs for waterfront operation will be made available. There can be no guarantee of a pier or additional equipment. All Owasippe Aquatic Safety Understanding will be adhered to as in Aquatic Manual.

# WATERFRONT INSTRUCTION:

Water Safety instruction will be available in Chicago free. All rules and proceedures as outlined in the Owasippe Aquatic Manual will be adhered to.

# CHECK OUT PROCEEDURE:

Each Unit will be held accountable for the proper care and maintenance of facilities. Damages to equipment, or loss, will be billed to the unit. A check-out procedure will be used hereafter, with a member of the Unit leadership and a representative of the Owasippe Office present. At this time, all property must be accounted for, and the Camp be found in serviceable condition for the succeeding Unit.

# CLEANLINESS:

If the Camp is left in unsatisfactory condition, the Owasippe Office will bring in a crew to place things in order, and bill the Unit for the hours spent, at the current rates for such labor.

# CONDUCT:

Units using Lone Troop Sites must comply with the Minimum National Standards of the Boy Scouts of America, plus Owasippe Camp regulations relating to personal conduct, town leave, smoking, etc. There is an absolute prohibition against the use or storage of beer, wine, liquor, or any alcoholic beverage. No exceptions under any circumstances.

TROOP PROVIDES food, ice, leadership, basins, kerosene, cooking fuel (bottled gas) and additional personal equipment, including eating utensils, shovels, brooms, rakes and serving pans, trays, bowls, and all other additional equipment.

FEE: Base Fee per Scout \$5.00

PLAN #4

WHITE RIVER LUMBER CAMP

Recommended for highly trained units, experienced leadership, advanced camping skills, complete equipment - water front Know How

UNIT PROVIDES: program, leadership, food, ice, stove, fuel, tentage, cots, lanterns, pails, basins, all personal equipment, including cooking and eating utensils, shovels, brooms and rakes.

All rules and proceedures as outlined in the Owasippe Aquatic Manual will be adhered to.

FEE: Base Fee per Scout \$3.00



TO: SCOUTMASTERS and EXPLORER ADVISORS

SUBJECT: ORDER OF THE ARROW ELECTIONS

During the last few years, Owasippe Lodge, Order of the Arrow, has been considerably reorganized, and now has a Chapter of the Lodge in almost every District in the Council. To keep pace with these changes, the election rules and procedures have been revised. It is hoped that these changes will help to tie the Arrow closer to the individual Districts and Units.

Election Certificates will no longer be mailed to Unit Leaders. Instead, the blank forms will be turned over to the Individual Chapter Chiefs and District Executives. In well organized chapters, the forms will be handled by the boy chairmen of the Chapter Ordeal Membership Committees. The name of the Arrow febresentative in your District who handles the election certificates will be published in your District Bulletins, or can be obtained from your District Executive or Chairman of Camping and Activities Committee.

Every Scout Unit should be eligible to hold an election. Scoutmasters and Explorer Advisors desiring this election should contact his Arrow representative. He may mail the form in duplicate to the Unit Leader, or have a member of his Committee take both forms directly to the election meeting.

If the Unit Leader so desires, he may handle the election, or he may ask the Order of the Arrow to handle the election. In either case, the presence of the Arrow member at the election meeting is required, and his signature must appear on both copies of the form. If a Scouter election is to be held, this should be done at the same meeting as the Scout election. No Scouter election may be held unless a Scout election is also held. Only one Scout and Scouter election may be held by the Unit each year, September 1st to May 31st.

When BOTH copies of the form have been completed, the Arrow representative will return the original copy to his Chapter Committee. The Order of the Arrow Chapter in your District will file this copy and use it for notifying candidates of induction opportunities during the spring and fall. The other copy shall be retained by the Unit Leader. If any of the elected Scouts or Scouters attend Owasippe Summer Camp, this Unit copy must be taken to Camp and given to the local Ordeal Master on the first day of the period attended. DO NOT MAIL THE COMPLETED FORMS TO CAMPING SERVICE. Thus the responsibility for "calling-out" during the spring and fall lies with the Chapters; the responsibility for summer camp "calling-out" lies with the Unit Leader.

Please remember that in order to hold an election, at least 50% of the active Unit membership must be present, and at least 5 Scout or Explorer members of the Unit must have had a minimum of 15 days and nights of scout camping, no more than 7 of these days and nights to be from long-term camping.

Yours in Scouting,

Ouvasippe Lodge Executive Com.
Owasippe Lodge Executive Committee

# See You At The Trading Post!



# CAMP EQUIPMENT HEADQUARTERS

The Trading Post is your store . . . Operated by the National Council, BSA, just for you and your fellow Scouts! With camp just around the corner, it's the perfect place to do your Scout shopping. You'll find more uniforms, more equipment, more of everything waiting at the Boy Scout Trading Post!

# Check List

acour rieid Cap	4			91		<u> </u>	
Official V-Neck Shirt*							
Official Long-Sleeve Shirt	i.						
Official Shorts*							
Official Long Trousers*							
Official Leggings*	**						
Official Stockings							
ometar ber		i.					
Official Khaki Socks							
White Wool Socks							
Neckerchief and Slide* .	4						
Official Scout T-Shirts*.							
Official Sweat Shirt*							
Official Scout Sweater*							
Official Poncho or Raincoa	t						
Official Swim Trunks.							
Underwear and Pajamas					an Mari		
Official Scout Shoes							
Moccasins or Sneakers .			i.				
Duffel Bag, Haversack .		•			- 1		
Blankets or Sleeping Bag			-				336 E
Vitt-L-Kit (Knife, Fork, Spor	on)				•		
Omciai Canteen	•						
ocoul first Aid Kit			4,65	200 TE			
nanakerchiefs							
ocour loulet Kit				14			
Soap, Towels and Washclo	th		<b>8</b> (1)		•		
Toothpaste and Brush .							
Comb and Brush							
Camp Mirror							
Flashlight, Batteries	. 7			į.			
beout framubook for boys	•						1
Scout Knife			•	•	1		
Scout field Book	4 60		<b>1</b>				
*Registration Card Required f	or F	urc	hai	ie.			

# OFFICIAL UNIFORMS

Every member of the Trading Post staff is in Scouting, specially trained to serve you! These Scouts know your needs, and you can rely on them to help you select the correct camp uniform. You'll find just what you want in the exact size you need because the Trading Post has the largest selection of Scout Uniforms in the world.

# SCOUT EQUIPMENT

The Trading Post shines in this department! Shelves packed with exciting outdoor equipment... Official camping gear, plus many special items that will add to your fun this summer; the Trading Post has more Scout equipment than you've ever seen before, and here too, you can count on the trained Scout staff to help you choose what you need.

# USE THIS LIST TWO WAYS

- 1 AS A GUIDE FOR ROUNDING UP PROPER EQUIPMENT FOR YOU AND YOUR BOYS.
- 2 AS A CHECK-LIST OF THE ITEMS YOU ARE TAKING TO CAMP.

# BOY SCOUT TRADING POST

9 West Washington Street
4th Floor Hours — 9 A.M. to 5:30 P.M.
Telephone RAndolph 6-4085